<u>Steps</u>

Bring a High Five



Lesson Objective: To teach an emotion-

focused coping skill that can help kids connect with others and set their situation up to feel their best.

Learning Outcomes:

By the end of this lesson, kids will be able to demonstrate how to use Bring a High 5! and identify when they could use it to feel their best selves.

Materials Needed:

- <u>Strategy Video</u>
- Laptop with Internet
 access
- Projector
- <u>Strategy Card</u>
- <u>Reflection Sheet</u>

English materials are linked above. You can access materials and videos in Spanish on the <u>FYBS website</u>.

Time:

15-25 min

□ Introduce Bring a High 5! (1-3 min)

- Start by sharing that you are going to watch a brief video that will teach kids something they can use to help them feel their best selves. You can use or revise the sample script below to introduce the strategy:
- Today we are going to be learning a new strategy to help us feel our best self. We can learn how to deal with heavy feelings

 like feeling sad, mad, worried, or scared. Sometimes those heavy feelings make us not feel our best, so we can try a way to make them feel lighter.

This is also a good time to check kids' understanding of heavy and light feelings. We offer some sample questions to generate discussion here, or you can revisit Intro: Feel Your Best Self.

- What does it mean to have heavy feelings?
- What does it look like when you're feeling heavy feelings?
- What are some examples of lighter feelings?
- What does it look like when you're feeling lighter feelings?
- What about when you're feeling in the middle?

$\hfill\square$ Show the Bring a High 5! Video (5 min)

• This will require a computer, speakers, and a projector.

□ Check for Understanding (3-5 min)

- Ask about events that occurred during the video. For example:
 - What does it mean to Bring a High 5!?
 - Why did Mena teach Bring a High 5! to Nico?
 - How did Nico feel after Bring a High 5!?
 - How did CJ feel when Nico Brought a High 5 to them?

□ Provide the Bring a High 5! Strategy Card (1 min)

• Hand out the strategy card.

□ Practice Bring a High 5! (3-5 min)

- Inform kids that you are now going to practice the strategy together.
- Read all steps aloud to remind kids of the strategy steps.
- Read the first step on the strategy card aloud and have kids engage in the action listed in that step.

 Repeat for all remaining steps on the strategy card.
 Practice Bring a High 5! with a Puppet! If you have chosen to incorporate puppet-making into your use of FYBS, here are some ideas you can use to have kids practice the strategy with their puppet: Kids can brainstorm with their puppets and peers about the ways that their puppets can move in order to Bring a High 5!. Puppets can have a Puppet High 5! that involves a special move between them and another puppet, or them and their creator.
 Reflect on how Bring a High 5! worked and how you might use it in your own lives (5 min) We offer some sample questions to encourage reflection: What have you done before to show someone you appreciate them, like Mena, Nico, and CJ did in the video? What do you think about Bring a High 5!? What do you like? What might you change? How do you think it could use it? When do you think it could be helpful? When/where can you use Bring a High 5!? Is there a time today that you could try it?
To engage in additional reflection, use the Bring a High 5! Reflection Sheet to have kids rate and describe, using pictures or words, their feelings before and after practice.